# Minutes of Meeting:

1. We started with a discussion on the current status of the project. This included few decisions we took to move forward with the technologies and resources we will be using:

* We have made decision regarding the tool we will be using.
* We are going ahead with Unity 3D.
* The game we will be implementing is Robo-Runner.

1. We have made some progress with the design as well:
   * The design in terms of wireframe will be done this week.
   * The possible design patterns we can implement in this game.
   * We have started exploring the patterns which are applicable for this game.
2. To expedite the design we have distributed the tasks among ourselves. Current tasks include:
   * Creation of wireframe
   * Design pattern analysis and basic implementation
   * Analysis on the characters of the game
   * Any additional tool required to complete this project.